

HIBERNIAN QUOIT LEAGUE HOUSE RULES

1. The hub height is measured by stacking four quoits in ringer position. Hubs are to be spaced at 21 feet and driven in vertically, not at an angle. Under no circumstance will a quoit be used as hammer or other tool. Any adjustment to the hub must be done at the end of the inning.
2. All quoits will be provided by the HQL and be of equal size and weight.
3. A flip of the quoit will determine which team goes first. Home team flips, visitors calls top or bottom.
4. At no time may a player advance in order to obtain a better view of the quoits in the opposite pit. The center area from pits one to eight should be kept clear during play for safety and to avoid distraction to other players.
5. One “she”, or upside down, quoit may be thrown per player, per game, and only on the second quoit. The “she” quoit must be announced to opposing team prior to pitching.
6. Players may toe the hub or hub line while pitching. Only one foot will be allowed to pass the hub on the follow through. The follow through step must land within the inside of the pit box.
7. Players can not be substituted once the match has started. Partners in first game continue for the second game.
8. When it is necessary for a team to have a player pitch two pits this team, with 3 players will select and record the player. This player will not be eligible to pitch two pits again until all other available team partners have been rotated to also pitch two pits.
9. Quoits must not be moved before agreed scoring.
10. The following will cover some basic scoring and is not intended to cover every situation:
Scoring position: A quoit is “in” scoring position when it is within the reach of one “ringed” quoit.
A quoit stuck in the ground and suspended over the hub may be a ringer if it is fully over the hub. The hub must protrude through the top surface of the quoit.
 - a. Nearest to hub, within scoring distance, 1 point (per quoit of same team).
 - b. Ringers, 2 points each.
 - c. “A” quoit ringer topped by “B” quoit, (2 points “B”).
 - d. “A” quoit ringer topped by “B” topped by “A”, (2 points “A”).
 - e. Two “A” quoit ringers topped by Two “B” quoits (4 points “B”).
 - f. Winning score is 21.

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- g. The game does not have to be won by 2 points.**
 - h. There will be no shutouts.**
 - i. If no points are thrown in any one inning, double points will be awarded in the following inning. The double point rule continues until a point occurs.**
 - j. If a tie is determined, the inning is considered finished and play continues. No double points on following inning.**
 - k. Two quoits “A” & “B” touching the hub, is considered a tie, with the exception of a leaner resting on the top of the hub. The quoit resting on top, 1 point.**

- 11. The team scoring the most points will pitch first in the next inning.**

- 12. If a quoit hits the wood surrounding the pit and bounces into the playing area, it is considered a “LIVE” quoit and remains in play.**

- 13. Teams with two players, without substitutes available, will forfeit two games and play two games. Players of opposing team will select partners and alternate playing one game each.**

- 14. Each team is responsible for reporting their wins and losses to the record table.**

- 15. After the first game, teams will switch pits and throw from the opposite end. The losing team will pitch first.**

- 16. The 6:30 home teams are responsible for pit cleanup following their games. The 7:30 home teams are responsible for covering the pits and overall cleanup.**

- 17. Beer will be available at the pit area as a convenience to players and substitutes. The cost is \$1.00 for two beers per player. This helps to ensure that all players can enjoy this convenience.**

- 18. A.O.H. Rules:**
 - a) Full time quoit players must be A.O.H. members.**
 - b) HQL guests must be signed in by an A.O.H. member.**
 - c) No tailgate parties.**
 - d) No coolers containing alcoholic beverages (cans, bottles, wine or soda) are permitted around the quoit pit area.**
 - e) Remove all clay / dirt from shoes before entering the club.**